Daniel Loya
UI/UX Designer

CONTACT
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(619) 398–6283

SKILLS
Wire-framing
Prototyping
Web Design
Attention to Detail
Teamwork
Time Management
Communication
Bilingual

SOFTWARE
Figma
Inkscape
VSCode
Procreate
Adobe Suite
Github
Experienced in Java, Python

EDUCATION

University of California, San Diego — B.S. Cognitive Science
SEPTEMBER 2018-JUNE 2024
Specialization in Design and Interaction

PROJECTS

Figma Case Study — UI/UX Showcase
-Led the redesign of a user interface for the mobile application of Figma
-Conducted thorough user research through surveys, interviews, and usability testing
-Developed detailed wireframes and interactive prototypes using Figma
-Built a website to document case study process

Kiosk Design — IT Prototyping
-Created low-fidelity wireframes to outline the basic structure and flow of the kiosk interface
-Developed high-fidelity prototypes using Figma, gained experience with Figma variables
-Conducted usability testing sessions with target users to gather feedback
-Delivered a polished, high-fidelity prototype that addressed identified problems, enhanced user experience, and met project goals.

WORK EXPERIENCE

IN-N-Out Burger, San Diego CA — *Associate*
JUNE 2018 – Present
-Delivered exceptional service in a high-pressure environment
-Managed multiple tasks efficiently in a fast-paced setting
-Maintained clear and effective communication with team members and customers

Freelance Tutoring, San Diego — *Tutor*
October 2019 – June 2023
-Provided personalized tutoring across a wide range of subjects
-Successfully acquired and managed a diverse client base, handling all aspects of client relationships from initial contact to ongoing support.
-Efficiently scheduled and organized tutoring sessions, balancing the needs and availability of multiple clients